



## HOW TO PLAY “WHO KNOWS ME BETTER?”™

### Set it up!

1. Each player gets a set of 4 cards of the same color. Put the remaining sets aside.
2. Choose a player to be the “dealer”. This person will be the one who keeps score. Hand them the score card and the dry erase marker.
3. Mix up the remaining cards (question cards and bonus cards) and place the deck face down in the center of the table.

### Object

You want to score the most points. On each round during your turn, you draw a card from the deck and choose one of the two options presented on it. All other players guess your choice. Everyone who guessed right, gets a point. Everyone who was wrong, does not receive a point. Players who answer bonus questions win extra points. Whoever has the most points at the end of the game, wins!

### Let's Play

1. The youngest player begins and then proceed clockwise.
2. During your turn, flip over a card from the deck and place it face up in the center of the table. Read the two options on the card out loud.
3. Flip the sand timer to start the timer for 30 sec.
4. During your turn, each player needs to decide which of the two options presented on the card you will choose. All players (including you) choose either the option written on the grey area, or the option written on the yellow area, and place either ‘I choose grey’ card or ‘I choose yellow’ card in the center of the table face down. Make sure not to show your choice or guess to anyone.
5. When all players placed their cards or when time is up (whatever comes first), each player flips their card and shows their guess. All those who guessed your choice right (i.e., the card they chose is of the same color of your card) get a point. Those who guessed wrong do not get a point.

6. The “dealer”, the one who counts points, gives each player who guessed right one (1) point, using the score card and the dry erase marker. You don’t get a point during your turn, unless you got a bonus card and answered the question presented on it.

7. Each player takes back their card and the next round starts.

### **Special cards**

**Bonus Card** - There are 20 bonus cards shuffled into the deck. Each bonus card has a question on it. When you flip a bonus card on your turn, you can earn a point by answering the question presented on it. Other players don’t guess the answer, and don’t get points when you answer a bonus question. After answering the bonus question, you get a point, flip another card, and the game continues.

**Skip Card** - Each player has one opportunity to use a ‘Skip’ card to skip their turn. This can be done before or after flipping a card from the deck. When you skip your turn, no one gets a point, and the turn moves to the next player. You can use the ‘Skip’ card in case you do not want to choose between the two options presented on the card, or strategically, when you want to have a chance to earn a point (since you do not get points when it’s your turn, unless you flipped a bonus card and answered the question).

**My own options Card** - Each player has one opportunity to write their own two options, instead of using a card from the deck. You can do so during your turn before or after you flipped a card from the deck. Write your options on your ‘My two options’ card using the dry erase marker, place it in the center of the table and read it to all other players. You should make sure, that all the other players understand what the two options are. Once that is done, flip the sand timer and each player makes their guess.

### **The End of The Game**

Play until there is no more space in the score card to mark more points. The one who has the most points, wins the game.